

## Lab 12 Stepper Motor, Port C

1. Assemble the following circuit, referring to the wire color table and the pin diagram.
2. Create, assemble, make appropriate comments and save the following program:

```

        ORG    $0100
        LDAA   #$FF    ;Port C configured for output
        STAA   $1007    ;address of data direction register C
** Clockwise Motion **
TURN    LDAA   #$00    ;CW_not enabled
        STAA   $1004    ;Port B sends control signals

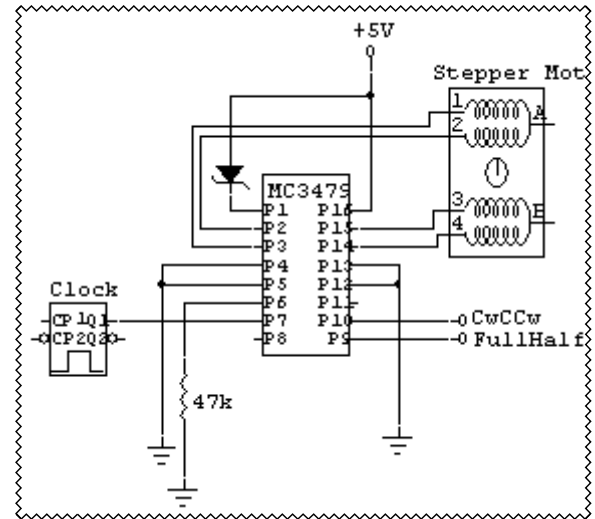
```

	LDY	#\$190	;400 steps=3 60 degrees
STEPS	NOP		
	LDAB	#\$FF	
	STAB	\$1003	;Port C for pulsing stepper motor
	LDX	#\$A6B	;8 msec time high
HIGH1	DEX		
	BNE	HIGH1	
	LDAB	#\$00	
	STAB	\$1003	;Port C for pulsing stepper motor
	LDX	#\$29B	;2 msec time low
LOW1	DEX		
	BNE	LOW1	
	DEY		
	BNE	STEPS	

```

** Counter clockwise motion**
        LDAA  #$08    ;CCW ENABLED
        STAA  $1004    ;Port B sends control signals
        LDY   #$190    ;400 steps=360 degrees
STEPS2  NOP
        LDAB  #$FF
        STAB  $1003    ;Port C for pulsing stepper motor
        LDX   #$A6B    ;8 msec time high
HIGH2   DEX
        BNE   HIGH2
        LDAB  #$00
        STAB  $1003    ;Port C for pulsing stepper motor
        LDX   #$29B    ;2 msec time low
LOW2    DEX
        BNE   LOW2
        DEY
        BNE   STEPS2
        JMP   TURN
        END

```



Wire Colors  
L1: Orange  
L2: Black  
L3: Yellow  
L4: Red

	Input t Low	Input High
CW/CCW	CW	CCW
Full/Half Step	Full Step	Half Step
Clk	Positive Edge	Positive Edge

3. If the program above is working properly, the stepper motor should move 360 degrees clockwise and counter clock wise. Modify the program so that the stepper motor moves 180 degrees clockwise and counter clockwise.

- |                       |                           |        |
|-----------------------|---------------------------|--------|
| 4. List of Registers: | Data Direction Register C | \$1007 |
|                       | Port C                    | \$1003 |